



Creating a Video Game with Scratch

PLANNING YOUR VIDEO GAME:	Name: _____
Who is your audience?	
What is your game theme?	
What kind of game will you create?	<input type="checkbox"/> Sports <input type="checkbox"/> Action/Adventure (no shooting) <input type="checkbox"/> Racing <input type="checkbox"/> Arcade <input type="checkbox"/> Maze <input type="checkbox"/> Strategy <input type="checkbox"/> Other _____
Draw a simple sketch of your first screen.	
What is the object of your game?	

<p>How is your game played? List the basic instructions here.</p> <p>Later, you will create on-screen instructions for your players.</p>	
<p>How have you made your game multimedia?</p>	<p><input type="checkbox"/> graphics</p> <p><input type="checkbox"/> sounds</p> <p><input type="checkbox"/> music</p> <p><input type="checkbox"/> animations</p> <p><input type="checkbox"/> text</p> <p><input type="checkbox"/> other _____</p>
<p>List any other features for your game (e.g. levels, challenges, options)</p>	

Planning notes: